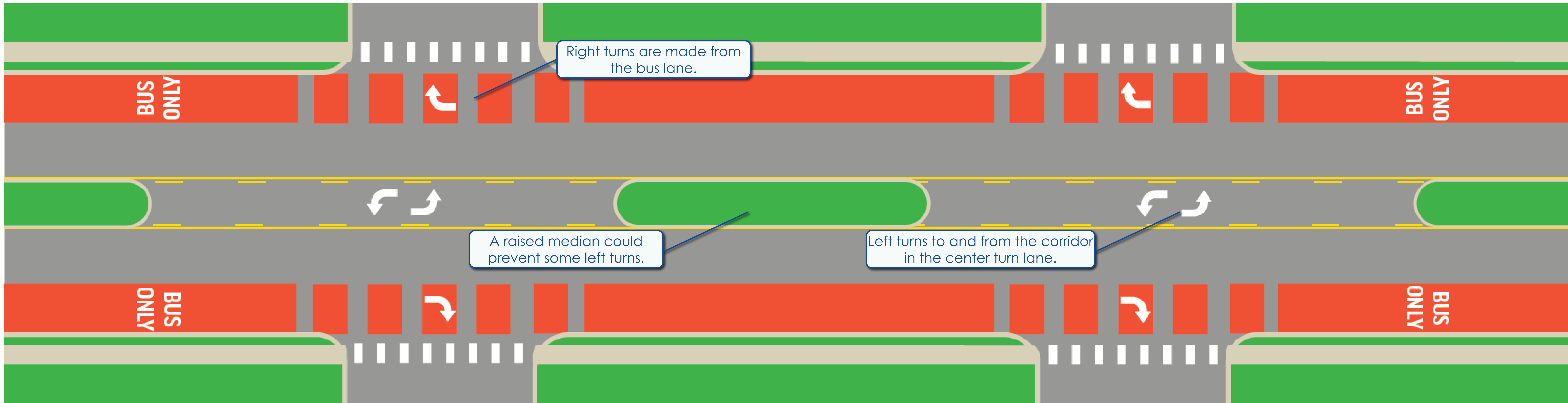


# ACCESS AND TURN MOVEMENTS

## Concept A



## Concept B

